# Integrated Lan Design for the Department of Civil and Electrical/Electronics Engineering, University of Agriculture, Makurdi Using the Enhanced Interior Gateway Routing Protocol

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*Abstract:-* Enhanced Interior Gateway Routing Protocol (EIGRP) is an advanced distance-vector routing protocol that is used on a computer network for automating routing decisions and configuration. The protocol was designed by Cisco Systems as a proprietary protocol, available only on Cisco routers. Partial functionality of EIGRP was converted to an open standard in 2013 and was published with informational status as RFC 7868 in 2016.

EIGRP is a dynamic routing protocol by which routers automatically share route information. This eases the workload on a network administrator who does not have to configure changes to the routing table manually. When a router running EIGRP is connected to another router also running EIGRP, information is exchanged between the two routers. They form a relationship, known as an adjacency.

### I. INTRODUCTION

The design of a LAN (local area network) on a Cisco Packet tracer using an EIGRP protocol for the department of electrical/electronics engineering and civil engineering comprise of four routers; one placed at each of the department main buildings i.e. the admin block housing both electrical/electronics HOD office and HOD of civil engineering, the electrical/electronics [EEE] lab building, civil lab building, and the ETF building. Switches were used to link system like computers, printers, scanners and servers within each block of the two departments using ports. A port in the switch is used to connect to the router. Routers are connected to each other using serial cables [this can be a wireless connection]. Type C class IP addressing was used to assign address to each component in the network after subnetting of the selected IP address. The system was configured on the packet tracer using EIGRP.

### **II. MATERIALS AND METHODS**



Figure 1: Design Circuit

Circuit Analysis

Number of networks
We are going to have 8 subnetworks
Ip address
192.168.10.0/24 Class C IP Address
Network.Network.Network. Host

192 .168 .10

### Subnet mask calculation

255.255.255.0----- Default Subnet Mask

The default subnet mask is given in Binary as;

255	. 255	. 255	. 0
↓	₩	¥	↓
11111111	. 11111111	. 11111111	. 00000000

Since the BCD system makes use of 4 bits. We turn up 4 bits from the Subnet Mask;

.0

### 111111111.11111111.11111111.11110000

By using the network model below;

2 <sup>8</sup>	2 <sup>7</sup>	2 <sup>6</sup>	2 <sup>5</sup>	2 <sup>4</sup>	2 <sup>3</sup>	2 <sup>2</sup>	$2^{1}$	2 <sup>0</sup>
256	128	68	32	16	8	4	2	1
There	efore;							
1 1	1	1	0	0	0 0 128	8 64	32	16
↓ 128 +	↓ + 64 + :	<b>↓</b> 32 +	<b>↓</b> 16 =	240				
We h	ave;							
1111	1111.1	1111	111	.1	1111111	.111	10000	
↓			¥		↓		↓	
255			255		. 255		240	

### Increment

To find the increment, the value of the last bit of the 4 bits that were turned up is used; i.e

 $111111111.\ 1111111.\ 11111111.\ 11110000$ 

### 16

Therefore the increment = 16

### The range of the network

The ranges of the networks are;

Network 1: 192.168.10.0 - 192.168.10.15 \_Admin EEE Department

Network 2: 192.168.10.16 - 192.168.10.31\_ Admin Civil Department

Network 3: 192.168.10.32 - 192.168.10.47 \_EEE Lab

Network 4: 192.168.10.48 - 192.168.10.63\_CE Lab

Network 5: 192.168.10.64 - 192.168.10.79 ETF Classes

Network 6: 192.168.10.80 - 192.168.10.95 Admin/EEE Lab

Network 7: 192.168.10.96 - 192.168.10.111 EEE Lab/Civil Lab

Network 8: 192.168.10.112 - 192.168.10.127 Civil Lab/ETF Classes

### Gateway assigned to each networks.

NETWORK 1: 192.168.10.1
NETWORK 2: 192.168.10.17
NETWORK 3: 192.168.10.33
NETWORK 4: 192.168.10.49
NETWORK 5: 192.168.10.65
NETWORK 6: 192.168.10.81
NETWORK 7: 192.168.10.97
NETWORK 8: 192.168.10.113

The design and simulation of the LAN was done using the Cisco Packet Tracer (Version 6.2). Our design was done using the twisted pair cables, routers, switches, personal computers, serial cables.

## Steps On How To Assign Ip Address, Gateway And Subnet Mask On Any Computer Using Packet Tracer.

Step 1: click on the computer.

Step 2: click on IP Address from the dialogue box that appears.

Step 3: Type in the IP Address, Gateway, and Subnetmask.

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inysical comig	Desktop Custom In	terrate				
GLOBAL	FastEthernet0					
Settings Algorithm Settings INTERFACE FastEthernet0	Port Status Bandwidth Duplex MAC Address IP Configuration O DHCP I Static IP Address	Or On				
	IPv6 Configuration O DHCP O Auto Config Static Ubic Address					
	Link Local Address	FE80::203:E4FF:FE13:B35E				

Figure 2: System IP Address, Gateway and Subnet mask Configuration

Router configuration	Step 8: do write
Step 1: Enable	Step 9: exit
Step 2: configure terminal	Step 10: int f0/1
Step 3: hostname "name"	Step 11: no shut down
Step 4: enable secret "password"	Step 12: ip address "ip address" "subnet mask"
Step 5: int f0/0	Step 13: do write
Step 6: no shut down	Step 14: exit

Step 7: ip address "ip address" "subnet mask"

Trysical Coning CEI		
	IOS Command Line Interface	
Cisco 1841 (revision 5.	0) with 114688K/16384K bytes of memory.	
Processor board ID FTX0	947Z18E	
2 FastEthernet/TEEE 802	MDEL U, MASK 45	
2 Low-speed serial(sync	(async) network interface(s)	
191K bytes of NVRAM.		
63488K bytes of ATA Com	mpactFlash (Read/Write)	
Cisco IOS Software, 184	1 Software (C1841-ADVIPSERVICESK9-M), Version 12.4(15)T1,	
RELEASE SOFTWARE (fc2)		
Converight (g) 1985-2007	by Cisco. Sustems Inc	
Compiled Wed 18-Jul-07	D4:52 by pt team	
Press RETURN to get sta	arted!	
%LINEPROTO-5-UPDOWN: Li up	ne protocol on Interface FastEthernet0/0, changed state to	2
%LINEPROTO-5-UPDOWN: Li up	ne protocol on Interface FastEthernet0/1, changed state to	
%LINK-5-CHANGED: Interf	ace Serial0/0/0, changed state to up	
&LINEPROTO-5-UPDOWN: Li	ne protocol on Interface Serial0/0/0, changed state to up	
<pre>%DUAL-5-NBRCHANGE: IP-E adjacency</pre>	IGRP 2: Neighbor 192.168.10.83 (Serial0/0/0) is up: new	

Figure 3: Command Line Interface (CLI

### III. TESTING, RESULTS AND DISCUSSION

### Testing

For us to check the workability of our network, a ping message has to be sent from one system to the other. This ping message can be sent using two ways; by using the message tool on the tools bar or by using the command prompt.

### How to ping

First method;

Step 1: Click on the message tool

Step 2: Click on the first device then click on the second device. If the message gets to the second device a reply will be sent on the first device as "successful"

Second method;

Step 1: click on device

Step 2: Go to desktop

Step 3: click on command prompt

Step 4: Type ping "recipient IP address"

### Results

Pinging computer 2 from computer 1; type the ping message as shown below



Figure 4: Command PromptResults gotten from pinging PC 2 to PC1

Pinging from PC 2 to PC 1

							Realtime	
2	Last Status	Source	Destination	Туре	Color	Time(sec)	Periodic	Num
•	Successful	PC2	PC1	ICMP		0.000	N	0
			101					
		Fi	igure 5: Result gotter	n from Pingin	g PC 2 to F	PC 1		



Figure 6: Result gotten from Pinging from Printer 2 to PC 0

### Discussion

The results gotten from the pinging shows that our design can be implemented and also be successful. The time taken for the ping message to be sent to other devices on the network is very small (in milliseconds). Therefore, the systems can share files, resources and printers on the same network.

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